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QuickViewer Ver. 3.17E ReadMe

QuickViewer

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■ Introduction

QuickViewer is an application that uses a SEGA development target to display what is on the Macintosh monitor.

With QuickViewer, the user can quickly confirm the display of images on the TV screen of the SATURN target box, regardless of the image type created by the various Macintosh applications.

■ Restrictions

Version 3.17E is compatible with the following SEGA development targets:
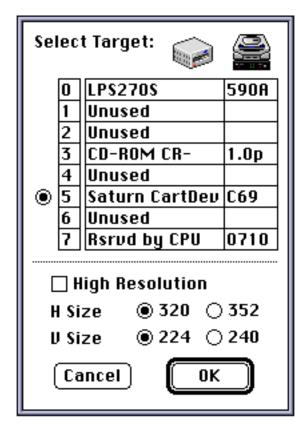
1. SATURN Target Model-S Graphics Box

2. SATURN Cartridge Development System (abbr. CartDev)

Please refer to the target manuals for precautions when connecting the target box.

■ Basic Operations

The following dialog box is displayed at startup. Select the desired development target and the display mode. Click "OK" after making the selections.

Select Target:

0	LPS270S	590A
1	Unused	
2	Unused	
3	CD-ROM CR-	1.0p
4	Unused	
⦿ 5	Saturn CartDev	C69
6	Unused	
7	Rsrvd by CPU	0710

☐ High Resolution

H Size   ⦿ 320   ◯ 352

V Size   ⦿ 224   ◯ 240

[Cancel]   [OK]

"High Resolution" is enabled when the SATURN CartDev is connected. Each H size display is doubled when High Resolution mode is selected.

☒ High Resolution

H Size   ⦿ 640   ◯ 704

The following window is displayed when communication between the Macintosh and the target box is successful.
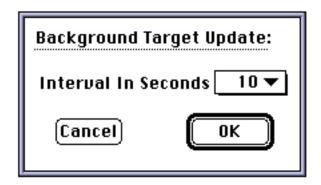
≡ QV ≡

Click inside the QV window to display the image from the target display area on the Macintosh monitor screen, to the target TV screen.

To change the target display area, follow the procedure described below:

1. Drag the mouse pointer from the inside of the QV window to the outside.

2. A target display area, the size of the target TV screen size, is displayed with dotted lines. Move that area to the desired position.

3. Release the mouse button to set the target display area.

The display can be updated automatically by using a background task. Follow the procedure described below.

1. Select "Auto-update Setup" to display the following dialog box:

Background Target Update:

Interval In Seconds   10 ▼

[Cancel]   OK

2. Select the automatic transfer interval from the pop-up menu.

   Note that the Macintosh may become overloaded when the automatic transfer interval is too short.

Quick View 3.17E Release Notes

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■ Information on version upgrade from 3.1→3.17E

- ◆ Several problems have been eliminated.
- ◆ Supports SATURN Cartridge Development System

■ Restrictions

- ◆ Version 3.17E supports the following SEGA Development targets:
  1. SATURN Target Model-S Graphics Box
  2. SATURN Cartridge Development System (abbr. CartDev)
- ◆ Refer to the target manuals for precautions when connecting the target box.
- ◆ Normal operation is not guaranteed if another application has been started up on the development target (including a copied version of the Quick Viewer). Do not start up the Quick Viewer while another application is connected to the development target.

  Also, do not connect other applications to the development target while Quick Viewer is in use. To start up another application during Quick Viewer use, click "Cancel" in the "Select Target" dialog box that is displayed at startup.

  However, the above may not apply if multiple development targets are connected using different ID's.

■ Notes

1. Note that the Macintosh may become overloaded when the automatic transfer interval is too short.
2. The high resolution mode may only be used during SATURN CartDev use.